

A Complete Edition Walkthrough for Final Fantasy VII Remake: Tips and Insights

When I first picked up Final Fantasy VII Remake, I knew I was in for something special. The original game defined a generation, and this reimagining promised to expand that world in ways I had only dreamed of. But as I started my journey through Midgar, I quickly realized that a complete edition walkthrough would be essential to truly appreciate everything this game has to offer. The sheer density of side quests, materia combinations, and hidden details can overwhelm even seasoned players. So let me share what I learned from my own playthrough, the mistakes I made, and the strategies that turned a daunting adventure into a rewarding experience.

Understanding the Scope of the Remake

First, it helps to know what you are getting into. Final Fantasy VII Remake is not a simple remaster with updated graphics. It is a full reimagining that expands a few hours of the original game into a forty-hour epic. The story covers the same journey through Midgar, but the developers added new characters, deeper lore, and entirely new gameplay mechanics. This is where a complete edition walkthrough becomes invaluable. It helps you navigate the expanded narrative without getting lost in the new content.

One of the first things I noticed was the combat system. The original used turn-based battles, but the remake blends real-time action with tactical pauses. You control one character while your AI partners act on their own. At first, this felt chaotic. I would forget to switch characters or waste ATB charges on the wrong abilities. But after studying the combat flow in a reliable guide, I learned to use the tactical mode properly. Pausing the action to issue commands gave me the control I needed without breaking the pace.

Why a Complete Edition Walkthrough Matters

A good walkthrough does more than tell you where to go. It explains the why behind each decision. For example, early in the game you face the Scorpion boss in the Sector 5 slums. Many players struggle because they do not understand the stagger mechanic. A thorough guide will explain that you need to focus on its legs first, using fire spells to break its stance. This kind of insight turns a frustrating fight into a manageable one.

I remember my first attempt at the Air Buster boss in Chapter 4. I kept dying because I ignored the environment. The guide I used recommended positioning Cloud near the corners to avoid the sweeping laser attacks. That tip alone saved me hours of trial and error. It also pointed out

a hidden materia in the same area that I would have missed entirely. These small details add up to a much smoother experience.

Materia and Character Customization

Materia is the heart of character builds in this game. Each character can equip up to three materia, and each materia grants spells or passive bonuses. But the system is not intuitive. Some materia level up only when equipped, and others require specific enemy kills. A [complete edition walkthrough](#) will list the best materia for each chapter and explain how to level them efficiently.

I made the mistake of spreading my materia too thin. I gave each character a mix of green, yellow, and blue materia, thinking versatility was key. But that left me without enough healing or elemental coverage for bosses. A good guide suggests focusing on two or three materia per character and swapping them based on upcoming fights. For instance, before the Reno boss fight, you want Barrier and Healing materia on your party. That small adjustment made the fight much easier.

Side Quests and Missable Content

Final Fantasy VII Remake is packed with side quests, but not all of them are easy to find. Some only appear after certain story events, and others require specific dialogue choices. I missed the "The Angel of the Slums" side quest on my first playthrough because I did not talk to the right NPC before leaving the sector. A complete edition walkthrough helps you avoid these pitfalls by listing all side quests in order and marking which ones are missable.

- Chapter 3: "The Angel of the Slums" - Available only after completing the main story in Sector 5. Talk to the woman near the playground.
- Chapter 7: "Weapon Upgrade" - Requires you to find the key item in the collapsed tunnel before advancing.
- Chapter 9: "The Price of Freedom" - Unlocked after speaking with a veteran in the Sector 7 slums before the plate section.
- Chapter 11: "The Search for the Lost Friends" - Must be started before entering the Shinra HQ building.
- Chapter 13: "The Final Challenge" - Only appears after you have collected all other side quests and returned to the Sector 5 bar.

Following these steps in order ensures you do not lock yourself out of valuable rewards. The best materia and summon materia are often locked behind these optional missions. Missing them means a harder endgame.

Boss Strategies That Work

Boss fights in this game are puzzles as much as they are tests of reflexes. For the Motorball boss, I learned that the key is to destroy the orbs it spawns before they explode. That requires switching to Barret for his long-range attacks while Cloud handles the main body. A complete edition walkthrough will break down each phase and tell you which character to control and which abilities to prioritize.

The Hell House boss is another example. Its attack patterns change based on the color of its aura. Red means it will use fire, blue means ice, and yellow means lightning. The guide I used advised equipping elemental resistance materia for each phase and saving limit breaks for when the boss is staggered. That strategy turned a twenty-minute slog into a five-minute clean fight.

Resource Management and Item Economy

Money and items are scarce in the early game. I wasted gil on potions that I could have crafted from monster drops. A good walkthrough teaches you to prioritize buying weapon upgrades over healing items, because you can always grind for drops. It also points out hidden chests that contain ethers and phoenix downs, which are expensive in stores.

I also learned to use the assess materia early. It reveals enemy weaknesses and drop rates. The guide recommended keeping it equipped on Aerith at all times, because her magic stats make it effective and she rarely needs to attack directly. This let me build a library of enemy data that helped later in the game when I needed specific materials for weapon upgrades.

Putting It All Together

After my first playthrough, I felt like I had only scratched the surface. The second time, I used a complete edition walkthrough from start to finish. I found every materia, completed every side quest, and even unlocked the secret boss in the coliseum. The game opened up in ways I had not imagined. The extra content added context to the story and made the characters feel more alive.

One thing I appreciate about a well-written guide is that it respects your time. It does not force you to grind endlessly. Instead, it shows you efficient routes and shortcuts. For example, the guide pointed out that the best place to level up early is the Sector 5 train graveyard, where enemies spawn in groups and drop high XP. Spending twenty minutes there before the Reno fight made the rest of the chapter much smoother.

I also avoided a common frustration: getting stuck on a puzzle. The plate puzzle in Chapter 9 had me stumped for an hour. The walkthrough explained that pressing the plates in a specific

order based on the color of the floor tiles would solve it. That one tip saved me from rage-quitting.

Final Thoughts

Final Fantasy VII Remake is a masterpiece, but it is also a dense, layered game that rewards careful exploration. A complete edition walkthrough is not a crutch. It is a tool that enhances your enjoyment by removing the guesswork. Whether you are a first-time player or a veteran returning for another run, having a reliable guide lets you focus on the story and the combat rather than getting lost in menus.

I still remember the feeling of triumph when I beat the final boss on my second playthrough, knowing I had seen everything the game had to offer. That satisfaction came from following a path that was both efficient and thorough. If you are planning your own journey through Midgar, I recommend finding a guide that covers every corner of this world. It will make your adventure richer and your victories sweeter.

And if you ever feel stuck, remember that every challenge has a solution. The key is knowing where to look. A complete edition walkthrough gives you that knowledge, letting you experience the game at its fullest without the frustration of missed opportunities. That is the difference between playing the game and truly living it.